

Apps Requirements → Network Research Requirements

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Communications Gap

- Network Researchers need to communicate to Apps and Middleware developers what is feasible
- Apps and Middleware developers need to communicate what is needed

Narrow DOE needs vs. widespread National needs

- DOE continues to have needs which do not directly apply to broader community

Viz requirement

- If a network service can indicate the bandwidth available, the app will adapt accordingly

Instrument (Control) requirement

- Need network services which learn more about the network

Monitoring

- End-to-end
 - Thru the host protocol stack
 - Achievable bandwidth
- Hop-by-hop and end-to-end
 - Delay
 - Jitter
 - Available bandwidth
 - Capacity
 - Utilization
 - Loss
- End system broadcast domain = L2 topology discovery
- Need middleware to bridge wizard gap

Measurement

- Require a monitoring & measurement infrastructure/architecture
 - Problem on the order of $N*(N-1)/2$
 - Avoid redundant probing
- Approaches
 - Active probe vs real-time database
 - Data repository available for mining
 - Side affect of apps- have apps/stacks report/record achievable performance
- ESNet basic SNMP data a reasonable start
 - Internet2 an example of publicly available info
 - <http://loadrunner.uits.iu.edu/%7Erouterproxy/abilene>
 - <http://netflow.internet2.edu>
 - API which applications can query
 - <http://cil.cern.ch:8080/MONALISA>

Transport protocols

- TCP
 - byte oriented
 - running out of bits
 - Algorithm enhancements for high speed networks
 - Mtu issues
 - Will be difficult to replace; incremental changes worth making
- Private domain protocol approach
 - SCTP is block oriented
 - <http://www.sctp.de>
 - Scheduled transfer (ST)
 - <http://www.hippi.org/cST.html>
- OS bypass- a technique used in host to speed communications

New Protocols Needs

- XCP
 - <http://www.acm.org/sigs/sigcomm/sigcomm2002/papers/xcp.pdf>
 - www.icir.org/mjh/xcp.ps
 - Rapid convergence on congestion window
 - Requires new router paradigm
- deployment feasibility a shortcoming of current protocol research
- reliable transport protocols over very large datasets
- SNMP replacement needed
 - Transport an issue
 - Security to make the protocol useful interdomain

Multicast

- Scaling function different than the rest of internet
- Complex issue
- Kill network layer multicast
- Alternatives-
 - Unicast relay (ie, VRVS, IRQ, IM)
 - Peer-to-peer technology

New Service Models (aka QoS)

- Next problem after TCP (transport) and end-to-end issues are resolved
- On demand reconfiguration of network paths (i.e., MPLS/TE, lambda switching)
- Quantifiable service
- Scavenger service
- Circuit switching- manufacturing more bandwidth
- Advanced reservations
- RFC2990 Next Steps for the IP QoS Architecture. G. Huston. November 2000
- Active queue management
- Interdomain diffserv model is dead
- Guaranteed timely delivery a requirement

Early Warning System

- A method for a system to inform the network what is about to happen (i.e., predictive scheduler)
 - Then report on whether warning was accurate
- Network services architecture
 - Publish results as well as receive predictions

Circuit switched model

- Research into control, manage, & measure
- Manual intervention not an option
- Need isolated networks (controlled environment) for experiments

Applied Research/Engineering

- Network control mechanisms
- MTU enhancements
- TCP algorithms
- ECN
- High-speed intrusion detection
- High-speed netflow

Glossary

- snmp
- api
- xcp
- st
- sctp
- mpls
- ecn-explicit congestion notification